

BE A SUPERHERO



GUIDELINES FOR PROJECT MAKING



- The gadgets used for participation should look similar to the original and be capable of performing its task.
- You can use non-Avishkaar material necessary to make the gadget.
- The basic structure of the project should be made by Avishkaar construction accessories only and the electronics should be of Avishkaar only. Using open-source electronics would not be considered as a valid gadget for entry.
- There is no limitation on the number of motors & brains to be used.
- In case of Iron Man's helmet, LED, lid, colors and the other decoration material can be used.
- In case of Spider-Man's Web Shooter, threads, glue and other things which are not part of Avishkaar system can be used but the electronics must be of Avishkaar system only.
- In the case of Wolverine's claws, extra add-ons for decoration are allowed.

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GUIDELINES FOR VIDEO SHOOT



- The maximum length of video should not exceed a time limit of 6 minutes or 360 seconds.
- In the video, you have to give your introduction and which category you are participating in, project name, school and the specialization of your robotic gadget with task performance.
- You must name your Project.
- The program made in AMS (if applicable) should be shown in the video at least for 5 Seconds so that the programming concept can be verified.
- During the full video, no editing is allowed, in other words, any kind of addition, cutting, audio & video editing is strictly prohibited.
- The video should not be blurry or shaky.
- The video shoot should be done only in landscape mode.
- Not adhering to terms of video shoot may be a cause of disqualification.